

## AOOD DUTY GUIDANCE

### AOOD activities required before the race

- a) Arrive 1 to 1.5 hours before the first race starts.
- b) May need to assist DCM to get rescue boat out of garages
- c) May be required to help DCM move the start marker flags
- d) Attach relevant flags onto flagpole as directed by OOD
- e) Place course numbers up as directed by OOD

### AOOD activities required at the start of race

- a) On the different sound signals, raise and lower the relevant flag as directed by OOD
- b) Or if start line is not visible from racebox, find a position on shore where it is visible and inform OOD if any boat is over the start line on start sound signal

### AOOD activities required during the start and end of the race

- a) If required, accompany DCM in rescue boat and assist in any rescues if required
- b) May be required to assist OOD by identifying boats by their sail number as they finish each lap and finish the race
- c) May need to raise the shorten course flag as directed by the OOD

### AOOD activities required after race has finished

- a) Put all the flags away
- b) Put the course numbers away
- c) Possibly assist DCM to put rescue boat back in garage

### Benefits of doing a duty

- a) Chat and get to know other members on duty with you
- b) Understand how racing works at our sailing club
- c) Free tea or coffee throughout the day

If you have any questions or concerns regarding your duties, please talk to the Rear Commodore